

Each of the minor arcana suits has a category of items it relates to. Within each category the number describes a type of experience, event, situation, etc.		Minor Arcana				Major Arcana	
		Cups	Pentacles	Wands	Swords		
		emotion	physical	spirit	mind		
		feelings	money	momentum	communication		
		internal conflict	success	passion/drive	external conflict		
water	earth	fire	air				
<b>Ace</b>	beginnings, rebirth, and fresh perspectives. Potential, opportunity, change. Spring, dawn.	Openness Connection	New Opportunities Gifts	Inspiration Potential	New ideas Clarity	<b>00 The Fool</b> Beginnings Fresh hope, taking chances new paths and adventures	<b>11 Justice</b> Cause and Effect, Win-Win Solutions, Truth Emerges
<b>Two</b>	New cycle in its first stages, but more time is needed to develop. partnership, planning and meditation. Union, harmony, opposites. Summer, day.	Sharing Togetherness	Balance Responsibilities	Planning Decision	Avoidence Solitude	<b>01 The Magician</b> Focused creativity, turning vision into reality, inspired action	<b>12 The Hanged Man</b> Wisdom, Self-Sacrifice, New Perspectives
<b>Three</b>	Plans are executed and progress is indicated. Collaboration and a need for help development and creativity Growth, creation, groups. Autumn, dusk.	Friendship Merriment	Teamwork Collaboration	Exploration Foresight	Sorrow Grief	<b>02 The High Priestess</b> Secrets, Mystery, Intuition, Self-Trust	<b>13 Death</b> Big Changes, Endings, Rebirth, Transformation
<b>Four</b>	Manifestation, stability, peace, stillness, stagnation, disappointment. Winter, night.	Stubbornness Apathy	Control Stability	Harmony Celebration	Sanctuary Healing	<b>03 The Empress</b> Fertility, Creation, Abundance	<b>14 Temperance</b> Balance, Harmony, Patience, Self-Control, Moderation
<b>Five</b>	change, instability and conflict. Dealing with the uncertainty and disruption leading to necessary evolution.	Sadness Mourning	Isolation Despair	Action Conflict	Defeat Disagreement	<b>04 The Emperor</b> Respect, Leadership, Strategic Planning	<b>15 The Devil</b> Addiction, Greed, Envy, Materialism, Obsession, Lust
<b>Six</b>	Harmony, Realignment, Reconciliation right of passage and the power of joining forces towards a common goal. Help has arrived, and difficulties are overcome through empathy and guidance. positive messages; companionship and help on the journey of life.	Tenderness Caring	Giving Receiving	Victory Admiration	Transition Uncertainty	<b>05 The Hierophant</b> Traditions, Conventional Expectations, Conformity	<b>16 The Tower</b> Unwanted Change, Ruin, Disgrace, Upheaval, Violence
<b>Seven</b>	Re-evaluation, Knowledge, Steadfastness Faith and thoughtful conduct; a message for patience or a warning to examine where we put our faith. Delusions or the necessity of waiting for the right time to act.	Opportunities Illusions	Rest Harvest Pause	Defense Conviction	Dishonesty Greed	<b>06 The Lovers</b> Partnership, Deep Love, Choices, Duality	<b>17 The Star</b> Renewal, Hope, Inner Clarity, Miracles, Faith, Being in the Spotlight
<b>Eight</b>	Achivement, Change, Advancement Action and momentum, taking an active role in the situation. A return to growth.	Walking away Letting go	Hard work Diligence	Great Hope Movement	Fear Self-limitation	<b>07 The Chariot</b> Action and Change, A Journey, A New Vehicle	<b>18 The Moon</b> Unseen Problems, Voluntary Changes, Intuition
<b>Nine</b>	Attainment, Transition, Materialization completion of the work that has been underway. finishing touches and the joy of completion. take stock of lessons learned.	Contentment Comfort	Enjoyment Abundance	Guarded Resilience	Worry Anxiety	<b>08 Strength</b> Self-Love, Unconditional Love, Self Respect, Courage	<b>19 The Sun</b> Material Happiness, Joyous Outcome, Success
<b>Ten</b>	Culmination, Completion, Rest end of a cycle.	Happiness Fulfillment	Security Family matters	Exhausted Retreat	New dawn Suffering	<b>09 The Hermit</b> Internal Search for Clarity, Quest for Personal Truth, Spiritual Illumination	<b>20 Judgement</b> Clarity, Final Decision, Wake-Up Call, Life's Purpose
<b>Page</b>	Earth is the slowest of the elements, and in this case, the least experienced; There is work to be done and much to learn. These are the characters who are new in their field, or innocent by nature.	Possibilities A Message	Manifestation Desire	Curiosity Excitement	Vigilance Examination	<b>10 Wheel of Fortune</b> Good Fortune, A Turning Point, A Gamble, Luck	<b>21 The World</b> Completion, Reaching a Goal, Learning a Lesson, Emigration, Travel
<b>Knight</b>	Air gives emphasis on communication and movement. Some suit elements, such as air and fire, move quickly while earth moves slowly but deliberately.	Following your heart	Patience Conservatism	Bravery Inspired action	Assertiveness Focus	The Major Arcana can be viewed as a series of repeating cycles within a larger cycle. These cards do not relate nearly as directly to the numerical associations as the Minor Arcana.	
<b>Queen</b>	Water flows by nature, but will be affected by the suit. Emotion and intuition are guiding, with the suit telling us how this insight is applied.	Compassion Intuition	Generosity Nurturing	Confidence Ability	Honesty Logic		
<b>King</b>	Fire and leadership. This is the director, the researcher, and the business person. Fire must have fuel to burn, the King may not be the one doing the work, but they are the one holding the power.	Calm Diplomatic	Reliable Disciplined	Wisdom Vision	Integrity Morality		